

1/2 Point Penalties:

- Tick or light touch of leg

1 Point Penalties:

- Hitting or rolling leg
- Out of lead more than one stride either side of the center point and between markers
- Splitting the leg (leg between the two front or two hind feet) at the lope
- Hind legs slipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the leg at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- centering. Two consecutive failures to change would result in two five point penalties.)

- Blatant disobedience including kicking out, biling, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

MANEUVER SCORES

Each horse/ride team is scored between 0-100 points and automatically begins the run with a score of 70 points
 .1/2 Extremely Poor, -.1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O #	Maneuver Description	W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B	PENALTY TOTAL	SCORE
1	295	0	-1/2	0	-1/2	-1/2	1	1	7	8	9	2 64
2	635	0	0	-1	-1/2	-1/2	1	0	0	0	0	8 57 1/2
3	647	-1/2	-1/2	-1	0	-1/2	-1/2	-1/2	-1	0	0	2 63 1/2
4	270	1/2	1/2	1/2	0	0	0	-1/2	0	1 1/2	0	72
5	650	0	-1/2	-1/2	0	-1/2	0	-1/2	-1	0	0	7 60

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

